

## **Music Curriculum Progression Statements**

Know the names of instruments
Compare musical genres
Evaluate their own and others' compositions using known musical language
Use musical language to describe pieces of music, songs and sounds they hear

General				
Reception	KS1 To be able to recognise the symbols for dynmaics and understand the effect	LKS2 To recognise and name musical symbols	UPK2 To recognise and name musical symbols knowing their effect	
To find the pulse	To understand dynamics loud (forte)	To know the symbol for a treble clef	To know the symbol for sharp and its effect	
To play different rhythms	To understand dynamics quiet/soft (piano) $m{p}$	To know what a stave is and how it records musical notation	To know the symbol for flat and its effect	
To sing along to a tune	To be able to recognise and name by sight and sound different instruments	To know the language and symbols for dynamics	To know the language for different tempos: Allegro (quickly), Andante (walking pace), largo (slowly),	
To know what a tune is	To recognise and name by sight: Brass: trumpet, trombone, french horn, tuba;	To know the langauage for getting louder (crescendo)	To know the symbol for bass clef	
	To recognise and name by sight: Woodwind: Clarinet, flute, recorder, oboe, bassoon;	To be able to recognise symbol for getting louder (crescendo)	To know the purpose of a rest and the symbols for the duration	
	To recognise and name by sight: Percussion: drum kit, Djembe, piano, claves, triangle, tamborine, tambor;	To know the langauage for getting quieter (decrescendo or diminuendo)	To be able to recognise silence in music as a rest	

To recognise and name by sight: String: Violin, Cello, guitar.	To be able to recognise the symbol for getting quieter (decrescendo or diminuendo)	To be able to recognise the duration of symbols for rests
		Whole Half Quarter Eighth Sixteenth rest rest rest rest rest  4 beats 2 beats 1 beat 1/2 beat 1/4 beat
To be able to associate sounds with specific instruments	To know the language for very loud (fortissimo)	To know and recognise notes and groups of notes within a scale
To recognise pitch	To know the symbol for very loud (fortissimo)	To know the notes in the C maj chord
To identify low sounds	To know the language for very quiet (pianissimo)	To know an arpeggio is 3 notes of a scale (1, 3, 5)
To identify high sounds	To know the symbol for very quiet (pianissimo) $oldsymbol{pp}$	To know that a chord is a group of notes usually a triad
	To know a scale is 8 notes called an octave	
	To know the notes of the scale of C  C Major Scale  C D E F G A B C	
	To know the duration of notes    NOTE NAME   NOTE SYMBOL   NOTE LENGTH	
	To know what time signatures represent	

	Listening and Appreciating				
	Reception	KS1	LKS2	UPK2	
	To be able to identify a pulse	To be able to identify and demonstrate a pulse	To be able to identify and repeat different rhythms from a piece of music	To be able to Identify and analyse features within a wide range of music	
	To be able to identify and describe different sounds	To be able to identify and demonstrate a rhythm	To be able to identify and repeat the pulse in a piece of music	To be able to listen and recall music accurately with attention to detail	
	To be able to identify loud music	To be able to identify and demonstrate differerent pitches	To be able to identify dynamics	To be able to identify instruments heard and their role in a piece of music	
	To be able to identify quiet music	To be able to identify and demonstrate different tempos	To be able to identify texture of music	To be able to identify musical patterns	
	To be able to identify high sounds	To be able to identify instruments	To be able to identify the timbre of music		
edge	To be able to identify low sounds	To be able to associate sounds heard with instruments	To be able to identify the interlude in a piece of music		
Knowledge	To be able to identify slow music	To be able to identify repeated sections and those that are distinct	To be able to recognise a drone		
	To be able to identify fast music		To be able to identify bridges		
			To be able to recognise the melody		
			To be able to recognise the harmony		

	-	changed		To be able to compare a range of pieces of music including different versions of the same piece
	To be able to listen with increased attention to sounds.		To be able to recognise the difference between music from other cultures and times	To be able to evaluate how a venue affects performance
Skills	To be able to move to music.			To be able to evaluate lyrics and the purpose of music
	To be able to talk about music			To be able to distinguish between layers of sound and describe their effect

	Performance				
	Reception	KS1	LKS2	UPK2	
	To know and sing simple songs from memory, e.g. Nursery Rhymes, phonics	To know what is shown in a musical representation	To be able to recognise how pitch can be presented in informal musical notation	To be able to read staff notation	
		To be able to sing songs as an ensemble following a melody	To be able to recognise how duration can be presented in informal notation	To be able to play scales	
Knowledge		To know song structures such as verse and chorus	To be able to sing songs from memory with increasing accuracy	To be able to sing scales	
Know			To be able to sing songs from memory with increasing expression	To know and be able to perform songs from scores and by ear demonstrating control of musical features	
			To be able to sing songs from memory with increasing fluency	<u>'</u>	
	To be able to perform a steady pulse	To be able to play simple rhymic patterns on an instrument.	To be able to play notes on tuned and/or untuned instruments with increasing clarity and accuracy	To be able to provide rhythmic support	
	To be able to sing the pitch of a tone sung by another person ('pitch match').	To be able to clap short rhythmic patterns	To be able to perform simple rhythmic and melodic patterns on a variety of percussion instruments	To be able to play parts other than the melody	
	To be able to use an instrument to perform a simple piece	To be able to perform musical patterns keeping a steady pulse.	To be able to maintain a simple part within an ensemble.	To understand and use pitch effectively	
Skills	To be able to sing in a group or on their own, increasingly matching the pitch and following the melody.	To be able to respond musically and with increasing accuracy to a call or signal (lower, higher, softer, louder, faster, slower)	To be able to improvise using repeated patterns	To be able to demonstrate control of pitch	
	To be able to join in with singing.	To be able to sing or clap a pulse increasing or decreasing in tempo		To be able to sing parts other than the melody	

To be able to demonstrate control when playing instruments	To be able to demonstrate control of dynamics
To be able to follow the melody accurately using their voice or an instrument	To be able to demonstrate control of expression

	Composition				
	Reception	KS1	LKS2	UPK2	
Knowledge			To undertand metre in 4 beats	To know language to descibe tempo	
			To undertand metre in 3 beats	To understand scales	
			To be able to recognise notes on a stave (EGBDF, FACE)	To understand arpeggios	
				To understand sharps	
				To understand flats	
Skills	To be able to identify changes in sounds	To be able to make a sequence of sounds for a purpose	T o be able to combine tuned and percussion instruments to create layers of sound	To be able to organise and combine different musical devices	
	To be able to tell the difference between long and short sounds	To be able to create short, rhythmic patterns; sequences of short and long sounds	To be able to create repeated patterns with different instruments and percussion	To be able to improvise melodic structures	
	To be able to repeat patterns	To be able to compose short melodic patterns using two or three notes (e.g. a 3 bar repeating pattern using A, B, D)	To be able to create extended patterns of tuned instruments	To be able to compose music using standard notation including time signatures (dotted notation, tied notes, semi-quaver, rests)	
	To be able to represent sounds pictorially	To be able to represent sounds pictorially with increasing relevance	To be able to use notations to record sequences of pitches (semibreve, crochet, minim, quaver)	To be able to represent sounds on a graphic score	
S	To be able to make a range of sounds with instruments	To be able to choose sounds to achieve a specific effect	To be able to choose sounds to create different textures	To be able to write music using formal staff notation	
			To be able to order sounds to create different textures	To be able to improvise rhythmic structures	
			To be able to combine sounds to create different textures	To be able to use different tempos	
			To be able to control sounds to create different textures		