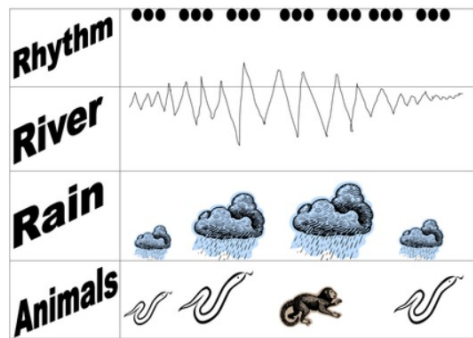




Often in films or TV shows there is music running in the background of different scenes. Background music is composed by choosing different sounds and **instruments** to show characters actions and feelings.

Representing Sounds

When creating a repeated pattern we can represent the sounds using pictures. These pictures are known as notation and they can help us remember how we want to play the instruments.



Instruments

Instruments are chosen because of how they sound. When choosing an instrument we need to think about how it can be play to show how a character is feeling or what they are doing.

Untuned Instruments

Untuned percussion instruments are instruments with a set pitch. Examples of **untuned** instruments include the bass drum, snare drum, triangles and shakers.



Tuned Instruments

Tuned instruments are ones that play a variety of notes in different pitches. Examples of tuned instruments are xylophones, pianos and hand bells



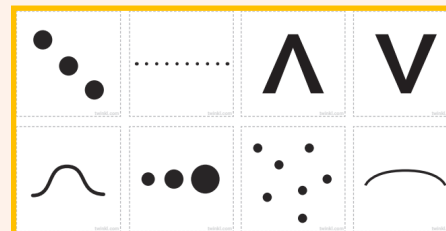
xylophone



handbells



piano



Key Vocabulary

instrument	an object used to produce a sound or music
repeated pattern	a series of sounds that is played more than once
compose	put ideas together to create something
pitch	how high or how low a sound is
tempo	how fast or how slow a sound is
dynamics	how loud or how soft a sound is

Creating Rhythmic Sequences

We are going to be choosing an instrument to use to create a rhythmic sequence. A rhythmic sequence is a series of notes that are repeated; the notes are played in the same order over and over again. When creating a rhythmic sequence you will play the instrument to see which notes you like and then play the notes in the order that you think is best.