



12<sup>th</sup> September 2024

Dear Parents and Carers,

## **Years 3-6 – Times Tables Rockstars**

All children practise their times tables in school to improve speed and accuracy. Your child can use Times Tables Rock Stars at home to help them with their times table practice.

Times Table Rock Stars is a fun and challenging programme designed to help pupils master the times tables! To be a Times Table Rock Star, you need to answer any multiplication fact up to 12×12 in less than 3 seconds! World famous rock musicians are the best at what they do because they've spent hours practising guitar chords, writing music or playing on the drums. It's just the same with times tables – all Times Table Rock Stars need to practise, practise and practise.

This is where you come in. For your child to be fully motivated and for them to get the best out of the practice, they need your help. Without your praise and your reminders, without you sitting down next to them or checking their work, practising times tables will not feel important to your child. Over the course of the next few weeks and months, your child WILL get faster and more accurate with the times tables.

If your child is in year three, we encourage them to use garage mode as they will only be asked questions based on the times tables they have been taught.

**Your child has their username and password to access Times Tables Rock Stars in their reading journal.**

I really hope that your child enjoys practising their times tables on the website. Please speak to your child's teacher if you have difficulty logging on.

Kind regards,

Mrs Harvey  
Maths Leader

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## Logging in to Times Tables Rock Stars

1

Type **play.ttrockstars.com** into your browser's address bar.

2

Click Login! > School < Student

3

Enter the School Name.

4

Enter your child's username and password.

We recommend a "little and often" approach; 3 minutes practice a day, 4 or 5 times a week is a good target.

## What are the different Game Modes?

### Single Player

<b>Jamming</b> 4 or 8 coins/correct answer	The only game mode without a timer, players chose the table and operation ( $\times$ or $\div$ or both) they want to practise. Answer 10, 20 or 30 questions.
<b>Gig</b> 10 coins per correct answer	Gig games last 5 minutes and contain up to 100 questions, which come in 'waves', starting with the 10s, then the 2s, 5s, 3s, 4s, 8s, 6s, 7s, 9s, 11s and 12s. Novices are not expected to get past the 5s. Gigs provide the child (and their teacher) with a simple measure of their current skills, which is why learners should concentrate fully for the whole Gig as they won't get another try until next month.
<b>Garage</b> 10 coins per correct answer	Players are given a personalised set of 6 multiplication questions (and their matching division questions) in each round. The questions they get keep adjusting to provide the best fit for every learner's needs. This is probably the best game made for improving their recall while they're still learning.
<b>Studio</b> 1 coin per correct answer	Here your child earns their Rock Status, which is based on their Studio Speed. The faster they are the better their status. Studio Speed is the average of their most recent 10 Studio games. Suitable for confident players.
<b>Soundcheck</b> 5 coins per correct answer	Soundcheck games ask 25 multiplication questions (up to $12 \times 12$ ), allowing 6 seconds for each question. Suitable for confident players.